

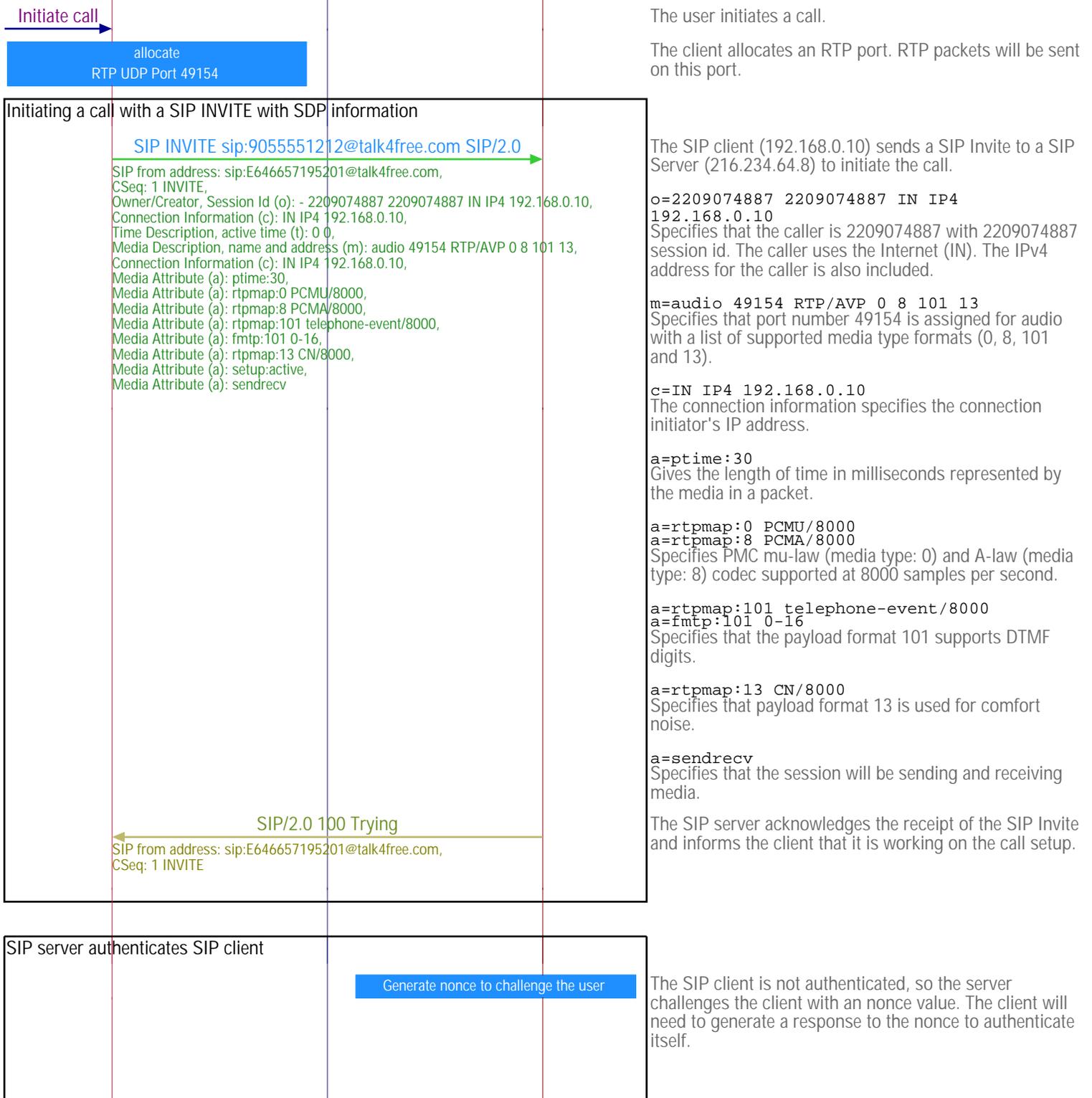
SIP call setup with authentication

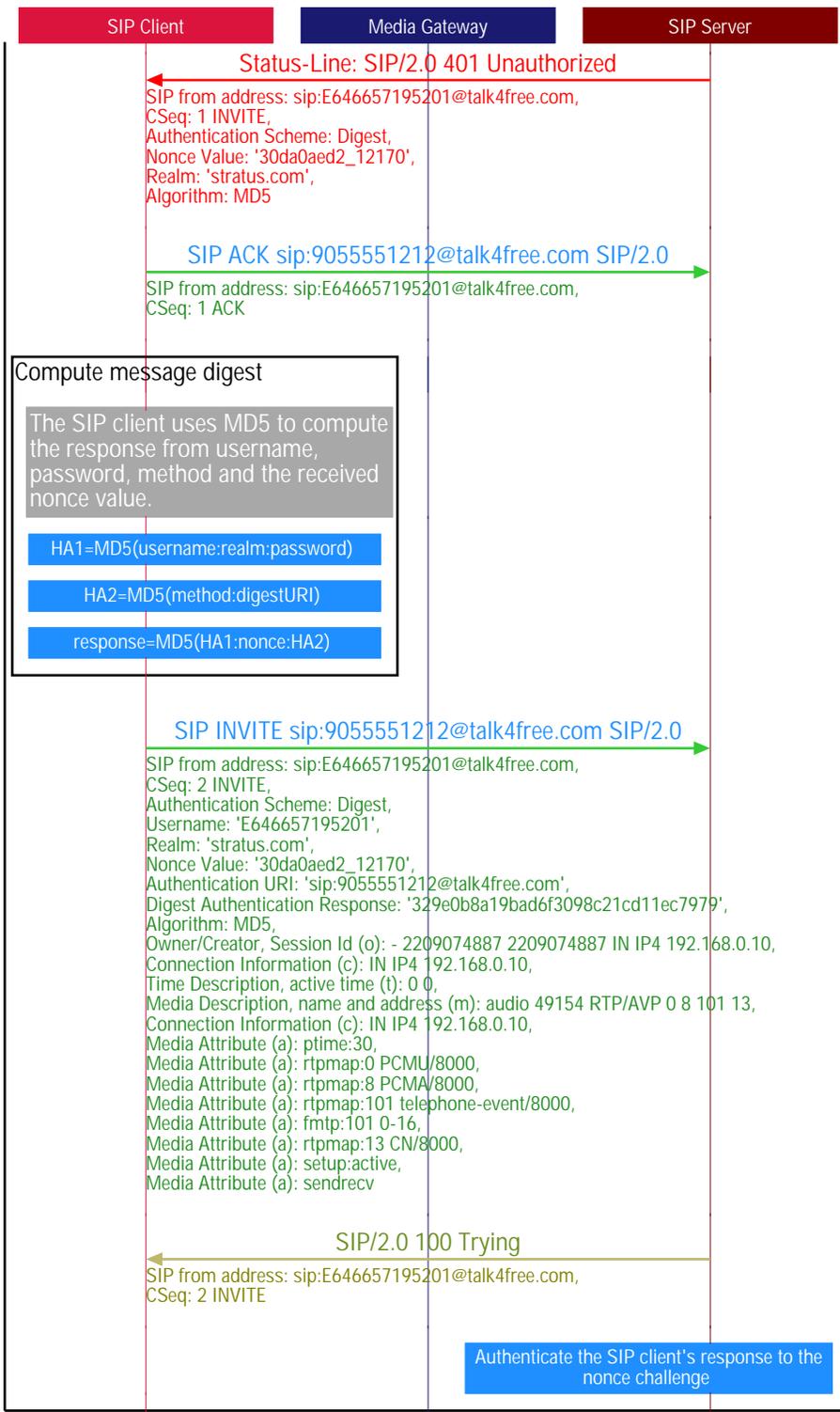
This call flow shows the SIP call setup between a SIP client (192.168.0.10) and a SIP server (216.234.64.8). The flow also shows the RTP message flow between the SIP client and the Media Gateway (216.234.64.16).

The example covers the following: (1) SIP invite from the client. (2) The SIP server challenges the client to authenticate. (3) The client responds to the authentication challenge. (4) The call is connected. (5) The call enters the conversation phase with RTP traffic. (6) The SIP call is cleared.

Generated with EventStudio (<http://www.eventhelix.com/eventstudio/>) and VisualEther (<http://www.eventhelix.com/visualether/>)

Note: You can SIP and RTP message titles in this flow to see complete field level details.





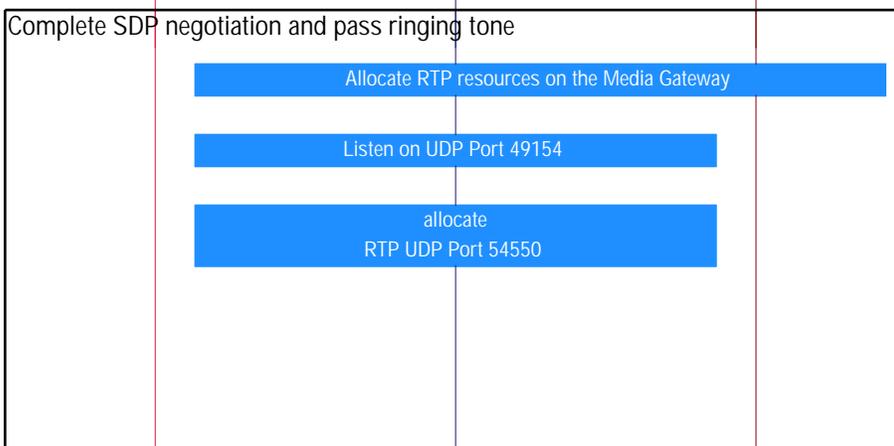
The user is not authorized. The SIP server issues a challenge to authenticate the user. Nonce value is sent to the SIP client. The client is expected to generate a response to the nonce value sent in this message.

SIP client acknowledges the receipt of the nonce challenge.

The SIP client resends the INVITE. The "Digest Authentication Response" included in the message is a response to the nonce challenge. The message also resends the SDP information to inform the SIP client about the RTP resources assigned for the voice call.

The SIP server signals that it is processing the session.

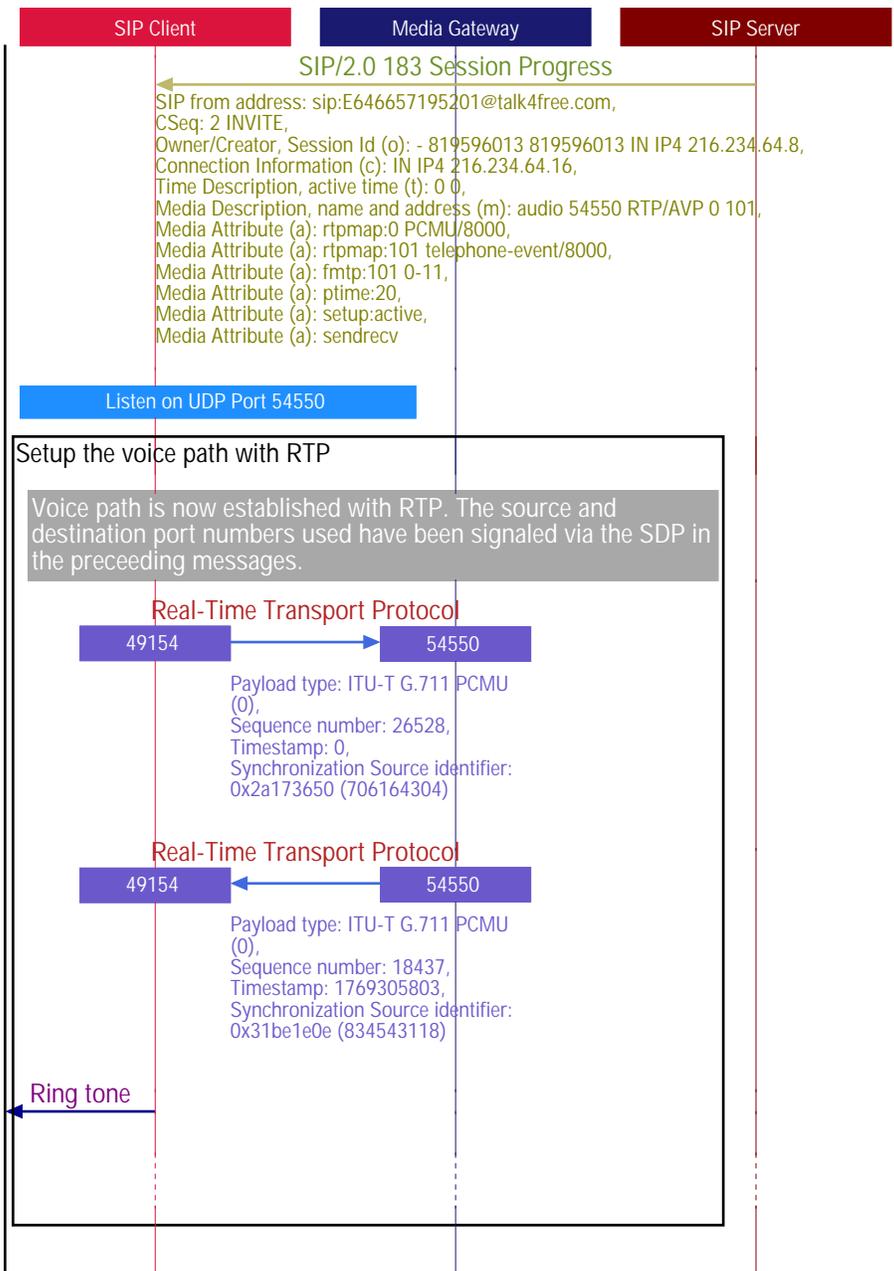
The SIP server successfully authenticates the user.



Resources are assigned on the Media Gateway for handling the bi-directional RTP voice flow.

The client allocates an RTP port and starts listening for RTP packets on that port.

The server and the media gateway allocate an RTP port and starts listening for RTP packets on that port.

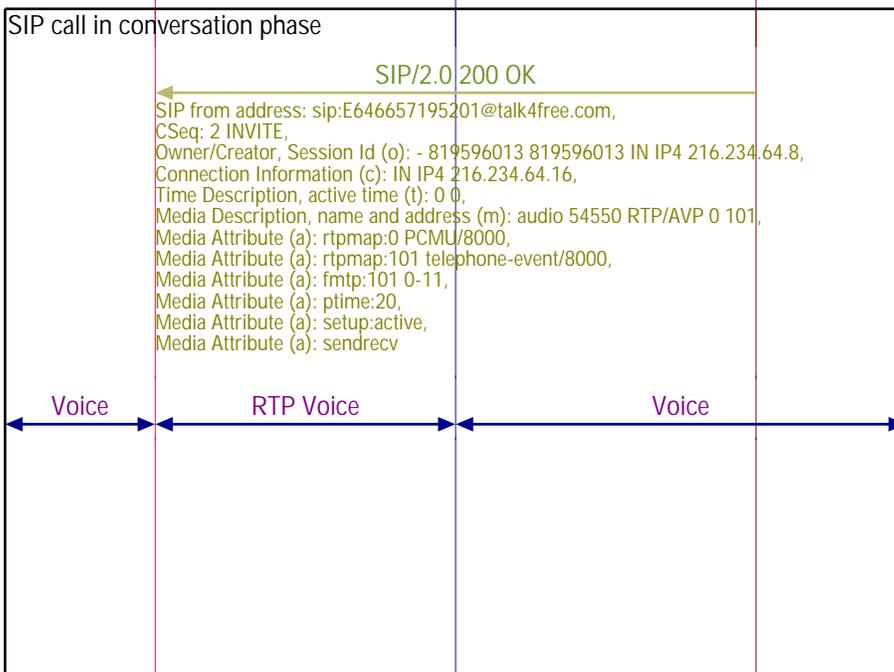


The SIP server responds with the negotiated SDP media attributes.

RTP packets from the client (UDP port 49154) to server (UDP port 54550).

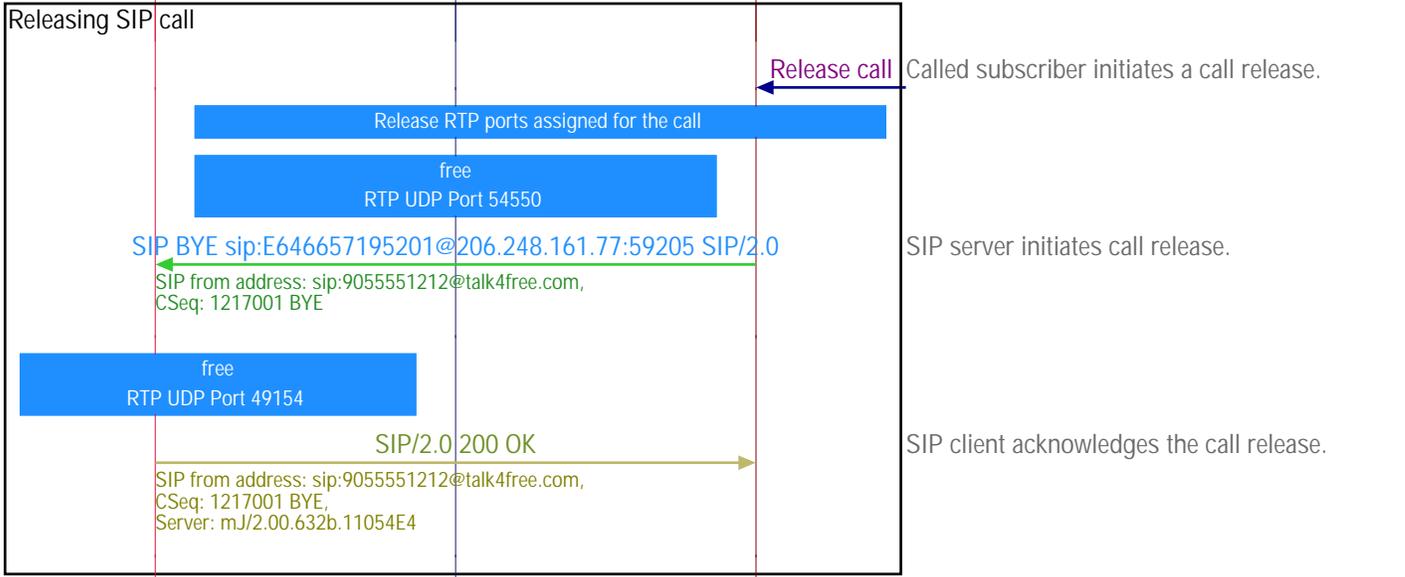
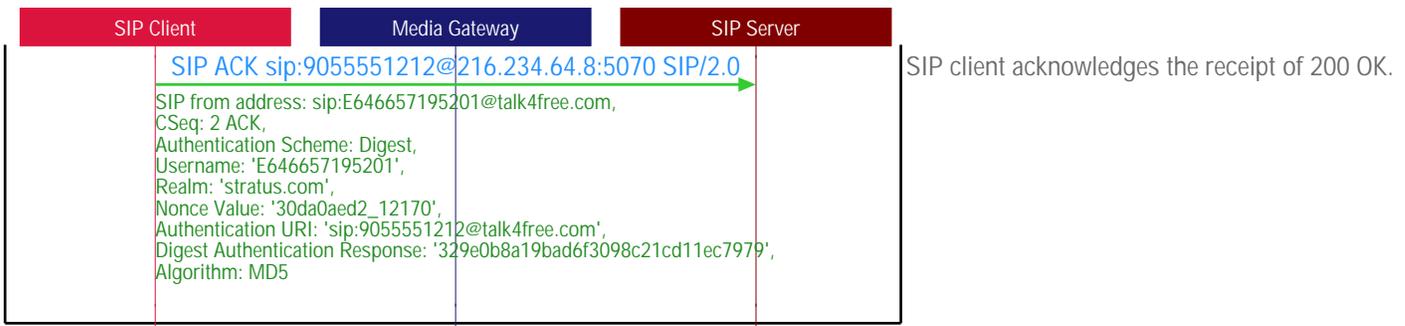
RTP packets from the server (UDP port 54550) to the client (UDP port 49154).

The calling subscriber now hears the ringing tone for the called subscriber.



The called subscriber answers the call.

RTP packets are exchanged to carry the voice session.



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